

Special instructions: You may work either individually or in a group of exactly two persons. Write your solutions out on paper and deliver them to SSO by 14:00 on Friday, 18th October, 2013. If you are working in a group, one script should be submitted for the group, with both names at the top; both members of the group will then receive the same mark. Clearly write your name(s), student ID number(s) and the words “Comp36111 Sec. A Coursework” on the front (cover) sheet and staple all sheets together. Submitted solutions must be entirely the effort of the persons whose names appear at the top of the submission.

**UNIVERSITY OF MANCHESTER
SCHOOL OF COMPUTER SCIENCE**

Advanced Algorithms I: Coursework for Sec. A

Time: This should take you a few hours

Please answer all questions.

Marks will be awarded for clarity and succinctness as well as correctness.

The use of electronic calculators is not recommended.

Section A

1. The following algorithm computes the length of the shortest paths in a weighted directed graph G with no negative cycles. The vertices of G are the integers $0, \dots, n-1$, and the weight on an edge from i to j is represented as the entry $A[i, j]$ of a 2-dimensional square matrix. If there is no such edge, then $A[i, j] = \infty$. The diagonal entries of A are ignored. The length of the shortest path from node i to node j is represented as the entry $C[i, j]$ in an array C , which is returned.

```

begin allPairsShortestPath(A)
  n ← size(A)
  C ← an n × n array
  for i = 0 to n - 1
    for j = 0 to n - 1
      if i = j
        C[i, j] ← 0
      else
        C[i, j] ← A[i, j]
  for h = 0 to n - 1
    for i = 0 to n - 1
      for j = 0 to n - 1, j ≠ i
        C[i, j] ← min(C[i, j], C[i, h] + C[h, j])
  return C
end

```

Evidently, `allPairsShortestPath` runs in time $O(n^3)$.

- a) Prove that this algorithm is correct. (4 marks)
- b) Explain, giving pseudo-code if necessary, how the algorithm can be adapted so as to return not only the *length* of the shortest path from i to j , but also a path that achieves that minimum length, in a way which allows the path in question to be read off efficiently. (4 marks)
- c) Could the algorithm be adapted to yield *all* paths achieving the minimum length, in case of ties? (2 marks)
2. Let a context-free grammar $G = \langle V, N, S, P \rangle$ be given, where V is the set of terminals, N the set of non-terminals, $S \in N$ the distinguished non-terminal and P a set of productions. Assume that G is in Chomsky-normal form, that is: every production is either

of the form $A \rightarrow BC$ or of the form $A \rightarrow a$, where A, B and C are non-terminals and a is a terminal.

- a) Using pseudo-code, write an algorithm which takes a non-empty string $x \in V^*$ as input and returns Yes if x is accepted by G and No otherwise. Your algorithm must run in time $O(|x|^3)$, where $|x|$ denotes the length of x .

(4 marks)

- b) By modifying the algorithm if necessary, show how it can be made to return not only a judgement as to whether x is accepted by G , but also an encoding of all the parse-trees which G assigns to x . This modification must not compromise the cubic running time of the algorithm.

(4 marks)

- c) Show that the grammar

$$\langle \{a\}, \{A\}, A, \{A \rightarrow AA, A \rightarrow a\} \rangle$$

yields at least $2^{n/2-1}$ parse trees for the string $x = a^n$ with $n \geq 2$. (You may be easily able to obtain a higher bound!) Why does this not contradict your answer to the previous part of this question?

(2 marks)

3. Let A be a matrix of dimensions $\ell \times m$ and B a matrix of dimensions $m \times n$. The most straightforward algorithm for computing the product AB employs approximately $2\ell mn$ arithmetic operations. Ensure that you understand why this is so. For the remainder of this exercise, we shall assume that this straightforward algorithm is employed to multiply a pair of matrices.

Let A_1, \dots, A_n be matrices such that, for all i ($1 \leq i \leq n$), A_i has dimensions $a_{i-1} \times a_i$. Thus, the matrix product $A_1 \cdots A_n$ makes sense, and has dimensions $a_0 \times a_n$. Of course, matrix multiplication is associative: it does not matter for the end result how the matrices are grouped in pairs for successive multiplication.

- a) Suppose the matrices are multiplied in strict left-to-right order:

$$((\cdots (A_1 A_2) A_3 \cdots) A_n).$$

That is: first we multiply A_1 and A_2 , then we multiply the result by A_3 , etc., finally multiplying our computed value of $A_1 \cdots A_{n-1}$ by A_n . How many arithmetic operations are required?

(2 marks)

- b) Suppose now the matrices are multiplied in strict right-to-left order:

$$A_1 (A_2 (A_3 \cdots (A_{n-1} A_n) \cdots)).$$

How many arithmetic operations are required this time?

(2 marks)

- c) In general, a grouping of multiplications takes the form of a binary tree: each vertex represents some intermediate product (A_i, \dots, A_{j-1}) , with the left daughter representing a still smaller intermediate product (A_i, \dots, A_{h-1}) and the right daughter the residual intermediate product (A_h, \dots, A_{j-1}) . Write an algorithm to output a grouping that *minimizes* the total number of arithmetic operations required to compute $A_1 \cdots A_n$, and explain why it runs in polynomial time (as a function of n).

(6 marks)